



HMGS

HMGS-MIDWEST NEWSLETTER

Spring 2020

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The President’s Postings

SITREP From “Six Actual”

by **Kevin Cabai**
HMGS-MW President

This has certainly been a challenging term of office. Starting with the closure of Pheasant Run, and continuing to the present day, it has been a whirlwind of activity. By now, everyone has heard all there is, about the pandemic, so there is no need to rehash this. Instead let us look towards the future.



Our Fearless Leader, “Six Actual”

After switching gears from “Little Wars” we are proceeding ahead with an expanded “Autumn Wars”. It looks like we will have details firmed up and will be published to the membership within the next two

weeks. Tom will be talking about memberships and the “AW Survey” in his report. Brandon will be briefing about our “Educational Initiative and Scholarship Program” and an update with the “Pritzker Museum Game Days”. Jon will give some details on the developing “Legacy and Gifting Programs”. Tibor has the status on “Tournaments”.



Vince’s Enameling Handiwork

Vince has done a total revamping of our traditional medals, which will now have to wait until LW 2021 for their debut.

Administrative News

The Board has voted to postpone the 2021 election of Officers which was scheduled to take place between February 1, 2021 and March 31, 2021. With the cancellation of “Little Wars 2020” a majority of attendees were not able to renew their membership. This also prevented aspiring members from being a part of the organization. While we did get a number of memberships via

preregistration, it was less than half of our normal numbers. These current issues were complicated by a series of registration mistakes from **LW 2019**.

The Board believed the best way not to penalize anyone, was to extend the memberships of 2019 members up to “**LW 2021**”. By moving the Officer Elections to July 1st, 2021, both old and new members will be given a chance to renew their membership at “**Little Wars 2021**” in order to participate in the elections. The formalized dates will be announced at the **2020 Annual Membership** meeting to be held at **Autumn Wars**.

Currently, the plans include announcing prospective candidates’ intentions to run for office in May 2021. Membership voting will take place during the month of June. Election results will be posted by the end of June. The target date for elected members to take office would be July 1st. From a practical standpoint this takes some of the load work off the staff during the same time period of Little Wars preparations, which in itself can be significant and time consuming.

Remember to be safe and stay out of other people’s “Zones of Control”
president@hmgsmidwest.com

Recap Report on Little Wars 2020

by Kevin Cabai
HMGS-MW President

It is a unique position, to be the first President to give a Little Wars AAR, before the convention started. The early days of March were a chaotic time indeed. As **Covid 19**, spread across the globe, we were all in unfamiliar territory. The situation would change almost hourly, and decisions the Board made in the morning were revisited, before dinner and again before we went to bed.

Our Board had two main goals. First and foremost, keep our attendees safe and healthy. A secondary concern was to maintain the viability of the **HMGS-Midwest Organization**. We kept pace with the, often contradicting, news reports, and announcement from the Governor. We also communicated with the Convention Directors of “**Cold Wars**”, “**Adepticon**” and “**GaryCon**”.

“**Cold Wars**” got in just under the wire, although their attendance, and vendor attendance were much lower than originally planned. Financially, they took a big hit, but being a larger organization, they could afford it better than most.

As of now, (**26+ days**) there are no reports of people getting the virus, while attending. “**Adepticon**” and “**GaryCon**” were next on the firing line. Travel bans were going into effect, significantly reducing their attendance numbers. Social media exploded with the pros and cons, of continuing with the shows. The Directors went into negotiations with their host hotels, and a workable solution was achieved. Both shows canceled, with hopefully for them, with reduced liabilities for their contracts.

We were still (6) weeks away before “**Little Wars**” when the Governor imposed limits on groups over 1,000. We started to get a positive fallout from the “**Adepticon**” cancelation. We had a potential of gaining 10+ additional vendors who were now getting a little desperate for a show. We had new tournament organizers submit their events to us and we saw a large spike in pre-registration.

We reached out to “**Kobold Con**” and “**HMGS-South ReCon**”. Two other conventions held on our same weekend and compared notes and potential procedures. We were developing our own **Covid19**

protocols. The **Westin** was going into high gear with increased sanitation schedules, and even offered us an additional 5,000 square footage for the additional vendors, at no charge! Our social media started to light up with discussion on the wisdom of pushing forward.

“Illinois Governor mandates” that social gatherings over 50 be canceled” read the headline on March 16th. The convention staff reluctantly predicted this would happen at some point, but we still had to plan and coordinate, until then. The next day we received our contract cancelation form from the hotel. We stopped and/or canceled all our other contracts and merchandise. We reversed gears and started the refund process with our attendees and vendors.

The *force majeure* stipulation on the contract meant there was no obligation for either parties. Our initial deposit was transferred over to the **LW2021** contract at the Westin, and no hotel charges or fees were incurred. If **HMGS** were to cancel prior to the Governor’s announcement **HMGS** would be potentially liable for the following: Full fees for the rented space - \$17,500, eighty percent of our room block = \$30,000, and eighty percent of our food and beverage minimum = \$3,000. Based on the situation, I am sure there could have been a negotiated settlement, but even a percentage of that total would have a severe impact on our resources.

As I mentioned previously, we were able to cancel the *dice, T-Shirts, flyers, badges, membership cards, program books*, and most *advertising*. We thought about continuing with the merchandise, but we would have needed to sell at least 50% of the product to break even! We had designed and purchased the *medals, swag bags, and raffle print*,

but these items can be used for **LW2021**. We will have to absorb some *TTE* and *PayPal* fees, along with one *advertising bill* of \$74. We immediately started to look at running “**Autumn Wars 2020**” into a fall version of “**Little Wars**”. With our “footprint” needs of 30,000 square feet and 300 room nights, we could not find a viable site. So, the next best thing was to expand “**Autumn Wars 2020**” instead.

While the monetary impact of this cancelation has been minimal, there are hidden costs. I would like to thank the convention staff, volunteers, and GM’s who have given their passion and spent countless hours dedicated to making “**Little Wars 2020**” a success. In normal times I would shake all your hands, but for now, I salute you!

As a small consolation please visit our “**Virtual Vendor Hall**” page in this *Newsletter* and get some great deals and support our vendors at this time.

president@hmgsmidwest.com

HMGS Excited to Announce New Projects in the Works!

Jon Michal

HMGS-MW General Counsel

Are you aware that **HMGS-Midwest** is a recognized **501-c** exempt organization under the **Internal Revenue Code**? What that means is that your donations and gifts of gaming supplies are tax deductible! The purpose of **HMGS-Midwest** is to run educational programs promoting historical miniature gaming and military history. Yes, by supporting your hobby, you can potentially get a tax break! The two programs we have in the works are:

“Gamers in Need” Program

Remember when you first got into the hobby and you did not know how to start or did not have enough money to buy miniatures, terrain, paints, and brushes? Well, times have not changed. Our membership is getting older, and we must recruit new members to keep our hobby going. We all have miniatures we will no longer have time to paint, painted miniatures in periods we no longer game, older terrain pieces we have since upgraded. Your tax-deductible donation of your unwanted miniatures, terrain and supplies will help us bring the next generation of gamers into the fold!

Legacy Program

Without your financial help, **HMGS-Midwest** will not be able to continue to run gaming conventions, seminars, and educational meetings to promote our hobby. Our hobby membership is aging, and it is your responsibility to do what you can now for future gamers. We are creating a Legacy Fund where your monetary donations will help accomplish this goal. We will have Officer, General and Marshall levels where the more you can donate, the more benefits you will receive. And remember, your donations to **HMGS-Midwest** are tax deductible!

We will provide more information on these programs in the future. If you want more information now, have questions, or would like to make a donation, contact, me for questions, **Jon Michal**: tnk321@ameritech.net. And, **CW Moellenkamp** for donations: cmoellen@asu.edu.

Miniatures Swap

by Jon Michal

HMGS-MW General Counsel

We all have minis we will never paint and painted minis we will never use again. We all are interested in new

periods because of games we have played at **Little Wars** or at **Autumn Wars**. Send us a list of your wants and/or what you have to offer, along with your e-mail address or phone number. In each issue of the newsletter we will run your list. Send your information to: tnk321@ameritech.net, or call **Jon Michal** at (847) 823-1370.

HMGS Education Initiatives

by Brandon Musler

HMGS-MW Vice President of Outreach

I recently joined the board of **HMGS-Midwest** to focus (primarily) on outreach. I’d like to take this opportunity, since it’s my first newsletter, to solicit ideas and feedback on how best to extend awareness of both our organization and hobby. For example, I have recently been in amicable discussions with staff at the **Pritzker Military Museum** about staging miniature events at their (gorgeous) downtown Chicago facility. While we are a long way from the first throw of a die, **Pritzker** has indicated they’d prefer the theme of games we stage to match their exhibits which, of course, change during the year. Seems reasonable to me but my question to membership is, what would it for you to travel downtown and push lead? [After the all clear siren has sounded on COVID-19, *naturally*.]



Castle Builders

In your opinion is there a best time for that? And especially if you are a

Pritzker and **HMGS** member what pitfalls or synergy would you anticipate that a newbie like me would overlook? Please let me know what you think at bmusler@gmail.com.

It would be *my* dream to GM a giant naval battle at **Pritzker Military Museum** but that probably has nothing to do with why you are in the hobby. So, I need your guidance. At some point we all have *at least* one – a pet miniatures project, plan, or vision that we’ve been nurturing for so long it has grown past the original glimmer of an idea...but almost exclusively in our heads. Not to take it the next step would be a tragedy; most especially if realizing the potential would add a new chapter to the hobby for kindred spirits.



Their handiwork in action in a jousting game I played at Cold Wars...and lost...badly.

So, what’s holding things back? If the first thing that springs to mind is money, then it’s time to put up or shut up. Because if you’re willing to apply “a little elbow grease” (i.e. organize your gaming group,) **HMGS** may recognize the effort with a grant (i.e. cash money!) that can help turn a passion project into reality.

“Why,” you ask, “would **HMGS** give me money to do what I love?” Because **HMGS** has incentive as a charity to makes grants to nonprofit *organizations* working to further its

purposes, i.e. promoting historical miniatures gaming of any ilk. Or, to put it another way, **HMGS** grants money to tax exempt organizations, schools, and libraries. It cannot however issue grants to individuals.



Hordes of miniatures were painted up, too.

So, for example, let’s say you are a teacher name “Juan Bobek”, who regularly stages extracurricular miniatures events for the benefit of students. Or perhaps you’re a “student leader” (trust me it will sound *fine* as a line item on your college resume,) who plays with a regular group of friends after classes at school. You (the student) can ask Juan to *sponsor* a gaming club and he can apply for a grant on behalf of the school to defray the costs of procuring and storing armies and terrain there. You and Juan for the win-win!

The advantage of a sponsor/club arrangement – so long as the gaming group is housed within a bona-fide school or library – is nobody will need to go through the process of registering your club with the state as a (501c3) tax exempt organization. That’s already been done. Thus, the grant can be made to the school or library housing the club...which in turn passes the funds on to a sponsor (i.e. Juan in this example) who you know is amenable to your schemes.

But wait! There’s more! Grants are also available to already established (nonprofit) clubs that promote historical miniatures gaming. Before

fleeing to Chicago and jointing the board of **HMGS-Midwest**, I belonged to the **Connecticut Game Club (CGC)** for about 40 years. For most of its history the **CGC** met in hotels. As members aged-out of the dues paying population the increasing burden of renting a space threatened the club’s existence. **HMGS-East** honored a grant proposal that helped maintain the club as a going concern while it reorganized its finances and recruited new members...because that falls within the purview of promoting historical gaming.



To Arms, Mais Amies!

HMGS prefers that most of its grants go toward widening its player base – particularly the younger demographic. Here is an example of a club it provided seed money for in Hong Kong.

Is that not what you expected? Well it’s exactly why I am making this appeal here to **HMGS-Midwest** membership – to help me think outside of the box. If you have an idea and are willing to share it with me (again, at bmusler@gmail.com), I will gladly walk you through the entire process of applying for a grant of your own – from idea to application. A typical proposal is usually only a few paragraphs in length. Contact me!

Tournament Development

by **Tibor Ipavic**
HMGS-MW Secretary

How does the saying go, “the best laid plans never survive the first shot?” Well, between the closing of the doors of the Pheasant Run Resort, planned host to the **2021 Little Wars**, and the global pandemic we at the **HMGS – Midwest’s** planning committee have had to rethink and plan for a lot of challenges into the near future.

My focus for this years, now defunct, **Little Wars** has been the planning and expanding the gaming of some of our popular tournaments. We’re putting our stock into growing several of the already popular tournaments, like “**Warlord’s - Bolt Action**”, and, also the ever popular, “**Battlefront’s Flames of War / Team Yankee**” games.

We’ve decided to give them both more prominence in terms of more desirable time slots to take place not on Sunday but rather Friday and Saturday, instead. This will give them more appeal and draw larger participation. This is also intended to appeal to related vendors who cater to these specific crowds and hopefully increase their attendance and offerings in the Vendors Hall.

We are working directly with **Warlord’s** enthusiastic representative and supporter, “**Warlord Games**” **Jon Russell – Event Commander**, who runs that tournament every year. And, there’s the involvement of **Owen McGarel** of “**Grogard’s**” who has been so instrumental in coordinating the “**Flames of War**” tournaments in the past in conjunction with **Rick Gearheart** of the **Battle Badgers Gaming Group** from Wisconsin and **Wheaton Academy**; who have provided most of the competitors for

that tourney! Also, **Dave Griffin** of “**Battlefront**” must be thanked for his support and especially the enormous contribution of swag for our swag bags! “Hats Off!” to those major proponents in helping **Little Wars** be ever successful – we thank them all whole-heartedly!

All this is designed to attract a wider and larger demographic for both tourneys of both “**Bolt Action**” and “**Flames of War**” and satisfying their desire for a better gaming time frame within the convention! Our overriding goal in the next few years is to introduce a newer, younger, and larger crowd to promote the prominence of historical gaming for the future and increase the attendance of **Little Wars** in general. The bigger the attendance by both participants and vendors directly impacts better pricing on “**Hotel Room Nights**” and other convention related costs associated with promos, like, convention souvenirs, raffle prizes, HMGS gaming awards, etc.

We are now entering into an generational era where the newer generations know little or nothing of global altering events like WWII, the Vietnam War, and even “Desert Storm”, and once exposed, to those historically inclined, these younger generations have shown an eagerness to learn and game these newly “discovered” historic periods. Remember, those born in the year of **9/11** and the advent of the **Iraqi** and **Afghan** wars are now 18 years old! That should give it some perspective.

Another new effort to expand interest is to introduce a “future history” aspect to **Little Wars** as we plan to run a “**Star Wars Armada**” tourney; we’re very excited about this. We’re also working on acquiring an “**X-Wing Tournament**”, since this game has generated an increased following over the last few years, especially with so many more vehicles being

released by the games’ developers.

Also, I’m pursuing some “**Signature Events**”, as it had been arranged to have the renowned historian and prolific game designer, for many decades, **Frank Chadwick**, present to run one of his latest game designs as a featured event. In conjunction with **Mr. Chadwick’s** appearance, we have arranged with “**Little Wars TV**” which is famous for their entertaining video documentation of gaming conventions to interview **Frank**. This will be a “first” to have a big effort by “**Little Wars TV**” in documenting our **Little Wars** convention and should prove to elevate **HMGS – Midwest’s** exposure to a greater and wider audience nation-wide.

The planned video interview with **Mr. Chadwick** should prove most interesting to our gamers, having had the pleasure of gaming and listening to his fascinating and learned interpretation of history. So, that should prove to be of great interest to all of you, history junkies of warfare and gaming.

I hope that things will normalize sooner than later and that with any luck we can conduct our upcoming **3rd Autumn Wars 2020!**

We know all of you are, as are we, chomping at the bits to do some great convention gaming, and hobnobbing with our fellow gamers we haven’t seen in a while.

In parting, I’d like to wish you all great health in these trying times. We now have time to model our armies in peaceful solitude! Us hobbyists are probably among the few in the nation most content in our isolation, as we have the ideal setting in which to prepare our miniatures! I’m looking forward to seeing you all soon at the next opportunity.

Contact: specforc12@aol.com



3rd Annual - Autumn Wars 2020

When??? **Friday-Sunday, October 2 - 4, 2020**
To Be Confirmed !!!

Where: **Trinity International University**
2065 Half Day Rd., Bannockburn, IL 60015
(847) 945-8800

Earlier in the week we conducted a survey with our membership (see Tom's membership report). It looks like we have a lot of support for a 3 day-Autumn Wars. I am sure the first question is focused towards the current culture of isolation. While we can assume either way, the situation will normalize, or not. Planning for such an event needs to occur now.

We are already working on lining up a number of vendors. Extras such as Flea Market, Raffle, Reenactors, Little Wars TV, Paint and Take, and Tournaments are under consideration. Also, if there is an interest perhaps Autumn Wars, T-Shirts and Dice could be a possibility. Once we have landed the venue, we may put out another survey to fine tune the demand.

Right now, the only confirmed event will be the annual membership meeting. Stay tuned for details.

HMGS-MW Financial Summary as of April 5, 2020

by CW Moellenkamp, HMGS-MW Treasurer

HMGS Midwest Treasurer's Report

2019 Year End Financial Performance –

| | | HMGS | | |
|---|--|---------------------------|---------------|----------------|
| | | Profit and Loss Statement | | |
| | | 12/31/19 | | |
| | | | | 2019 |
| | | | | Year to Date |
| <u>Revenue</u> | | | | |
| | Membership Dues | \$ | 3,520 | |
| | Product Sales - Non Convention | \$ | 2,586 | |
| | Fundraising Revenue | \$ | 800 | |
| | Fundraising Donations | \$ | (800) | |
| | Total Non Convention Revenue | \$ | | 6,106 |
| <u>Little Wars Current Year - Net Income</u> | | | | |
| | Admission Revenue | \$ | 16,060 | |
| | Vendor Revenue | \$ | 10,387 | |
| | Other Revenue | \$ | 2,171 | |
| | Total Revenue | \$ | 28,618 | |
| | Facility Fees | \$ | 17,530 | |
| | Program Book/Print Exp | \$ | 4,046 | |
| | Other Expense | \$ | 5,965 | |
| | Total Expense | \$ | 27,541 | |
| | Little Wars Current Year - Net Income | \$ | | 1,078 |
| <u>Autumn Wars - Net Income</u> | | | | |
| | Admission Revenue | \$ | 1,100 | |
| | Total Revenue | \$ | 1,100 | |
| | Facility Fees | \$ | 335 | |
| | Total Expense | \$ | 335 | |
| | Autumn Wars - Net Income | \$ | | 765 |
| <u>Administrative Expense</u> | | | | |
| | Postage, Freight and Supplies | \$ | 602 | |
| | Admin Fees | \$ | 17 | |
| | Internet, Software and IT Services | \$ | 606 | |
| | Insurance and Legal | \$ | 1,867 | |
| | Other Expense - Technology | \$ | 2,930 | |
| | Total Administrative Expense | \$ | | (6,021) |
| | Net Profit | \$ | | 1,927 |

The year ended 2019 produced strong results overall.

- Little Wars and Autumn Wars – both events covered costs effectively
- Sales of donated miniatures collection used to provide gift certificates to members at Little Wars 2019 as well as funding new technology purchases for use at future conventions
- Donation of \$800 to Wounded Warrior project after successful Little Wars convention
- Membership dues covered administrative expenses

2020 – January – March Financial Performance –

| HMGS | | | |
|--|--|--------------------------|---------------------|
| Profit and Loss Statement | | | |
| March 31, 2020 | | | 2020 |
| | | | Year to Date |
| <u>Revenue</u> | | | |
| Membership Dues | | \$ - | |
| Product Sales - Non Convention | | \$ - | |
| Fundraising Revenue | | \$ - | |
| Fundraising Donations | | \$ - | |
| Other Revenue | | \$ - | |
| | | | |
| Total Non Convention Revenue | | | \$ - |
| <u>Little Wars - Net Income</u> | | | |
| Admission Revenue | | \$ 641 | |
| Vendor Revenue | | \$ 1,600 | |
| Other Revenue | | \$ 383 | |
| | | | |
| Total Revenue | | \$ 2,624 | |
| | | | |
| Facility Fees | | \$ - | |
| Program Book/Print Exp | | \$ - | |
| Other Expense | | \$ 465 | |
| | | | |
| Total Expense | | \$ 465 | |
| | | | |
| Little Wars - Net Income | | | \$ 2,159 |
| <u>Administrative Expense</u> | | | |
| Postage, Freight and Supplies | | \$ 44 | |
| Admin Fees | | \$ - | |
| Internet, Software and IT Services | | \$ 13 | |
| Insurance and Legal | | \$ - | |
| Other Expense | | \$ 597 | |
| | | | |
| Total Administrative Expense | | | \$ (654) |
| | | | |
| | | Net Profit/(Loss) | \$ 1,505 |

The first three months of 2020 have produced expected results.

- Little Wars canceled due to pandemic and stay at home order by Governor of Illinois
- Still waiting for some LW 2020 participants and vendors to claim refunds
- Most of the expenditures incurred for LW 2020 have been refunded to HMGS MW
- HMGS MW will incur fees from Tabletop due to cancellation of LW 2020
- Insurance renegotiation currently occurring and due in April

Balance Sheet Comparison –

| | 12/31/19 | 3/31/20 |
|-------------------------------|-----------------|-----------------|
| Assets: | | |
| Cash in Bank | \$37,530 | \$37,425 |
| Deposits - Future Conventions | \$4,500 | \$6,000 |
| | | |
| Total Assets | \$42,030 | \$43,425 |
| | | |
| Liabilities: | | |
| Estimated LW 2020 Refunds | \$0 | \$2,000 |
| | | |
| Total Liabilities | \$0 | \$2,000 |
| | | |
| Net Assets | \$42,030 | \$41,425 |

The financial position of HMGS Midwest is strong with a reasonable reserve to compensate for any unexpected results at future Little Wars conventions as well as allowing the Society to take advantage of opportunities for promoting miniatures gaming in new and creative ways.

Cost Savings Initiatives –

HMGS is currently reviewing its expense structure to pursue cost reductions wherever possible. A few of these areas are noted below:

- Reduce Insurance expense to more reasonable levels based on proper transfer of risk
- Reducing internet and web hosting costs through elimination of unneeded services
- Reduce the need to pay storage costs for supplies and organizational assets
- Continue to negotiate costs for all convention services and requiring solid performance from our vendors
- Review opportunities to reduce technology costs through better purchasing and attracting volunteer services to maintain and improve our current technology where appropriate

The HMGS Midwest Board will continue to be diligent in optimizing the use of Society funds to promote our hobby by seeking value in all areas.

Memberships updates

by Tom Kuczak

HMGS-MW V.P. of Membership

For a long time, **Little Wars** has served as the date in which membership could be renewed for the year. However, this had to change due to the unfortunate cancellation of the convention. The Board had spent extensive time deliberating. Our solution is what we believed would be the best decision for the entire membership.

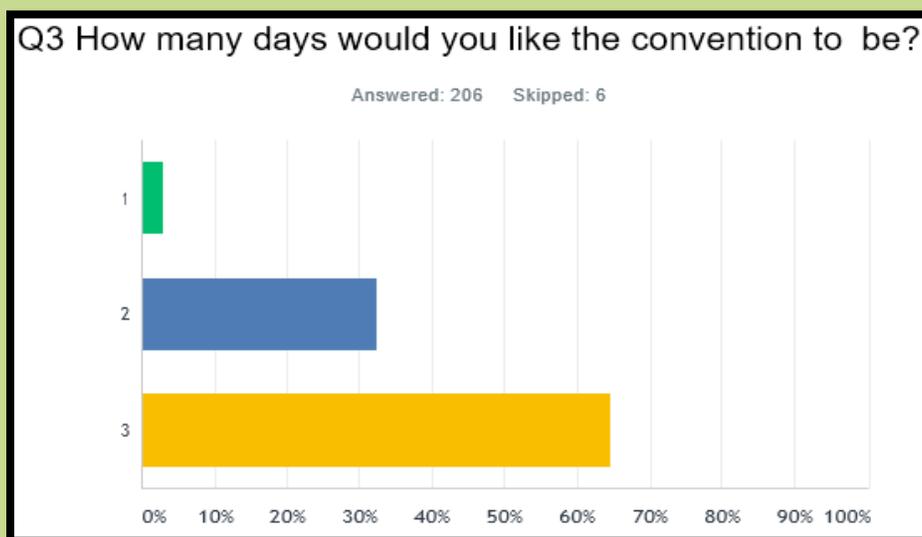
We concluded that the best option for everyone, would be to automatically renew everyone's membership from 2019 into 2020 *for free*. So, if you purchased your membership at **Little Wars 2019** or **Autumn Wars 2019**, your membership is valid until **Little Wars 2021**. At this time, we will return to the normal practice of renewing and purchasing memberships. We greatly appreciate your understanding in this unfortunate matter.

Survey Results – Autumn Wars

by Tom Kuczak

HMGS-MW V.P. of Membership

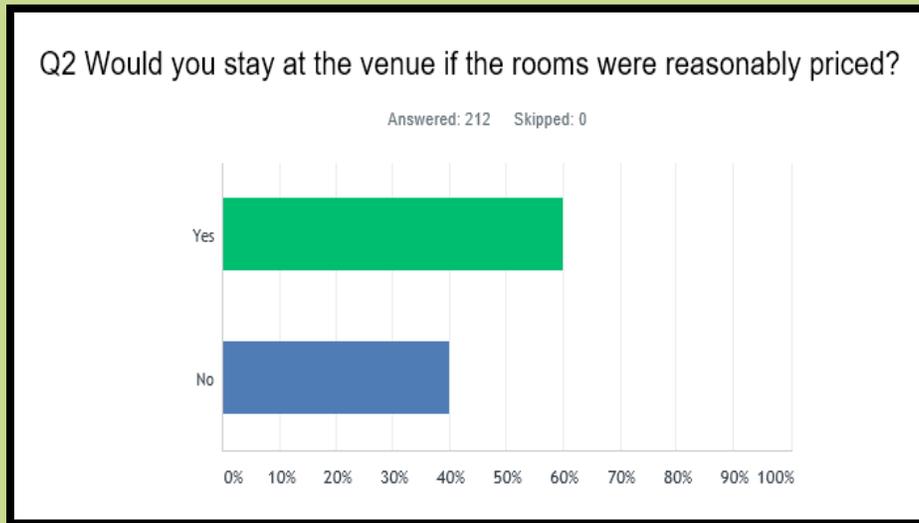
Recently we sent out a survey regarding **Autumn Wars** for the membership's opinion on how the convention should be shaped. The information obtained may not reflect the final decision as the information is as of 4/5/2020 and we are still obtaining more responses. If you have not completed the survey, use this link: <https://www.surveymonkey.com/r/autumnwars2020>. We strongly urge that you do as your opinion will help make the convention better. The average time to complete is under 2 minutes, a perfect quick break while you work on your minis. Out of the 200+ responses that we received we see the following key trends:



Below is a summary of the survey:

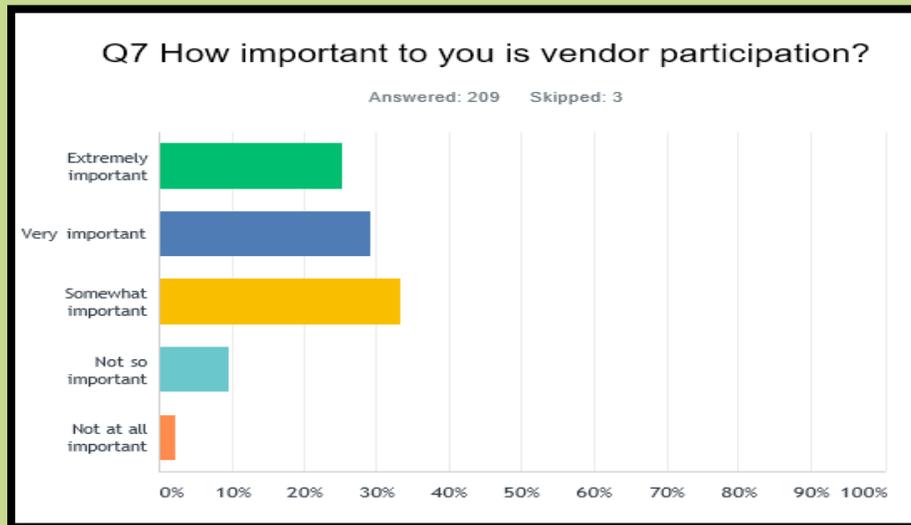
- October 9-11th is the most favorable date.
- 60% are willing to stay in a reasonably priced room and stay for the entire convention.
- 65% would prefer a full weekend convention (3 days).
- 95% are ok with there being multiple rooms used for the convention space.
- 75% with the convention being in multiple buildings (specifically for Trinity).
- 70% deemed the flea market with at least some sort of importance.
- 23% would like to have some sort of tournament play.
- 88% deemed vendors at least some sort of importance.

We also received a very positive response from you guys volunteering to GM games at **Autumn Wars** with 66 people showing interest. Those who showed interest, we will send reminders as to when game submissions will open-up and what to expect. We are very pleased with the high percentage of you who are willing to help.



We are in the process of curating a list of possible tournaments to be hosted at the convention and are seeing positive interest. The same goes for vendors; we have received interest from multiple vendors and that we are looking to expand to multiple rooms and buildings at the venue.

I will be reprising my role as convention director for **Autumn Wars 2020**. I will continue to make



strides

to utilize technology to make things simpler in the long run. So, continue to look for improvements on our website and **Tabletop Events**. Overall, with an active membership, I believe we have all the ingredients we need to put on a successful and larger **Autumn Wars**.

Thank you and stay safe.
Tom Kuczak



Virtual Vendor Hall

Welcome to the *Little Wars Virtual Vendor Hall*. Our dealers have organized some great deals and savings for you. Now is a great time to finish up some old projects or start some new ones. At the same time you can support our vendors.

Hit the “RED HYPERLINKS” at the bottom of each vendor to take you directly to their respective websites and *special LITTLE WARS DEALS!*



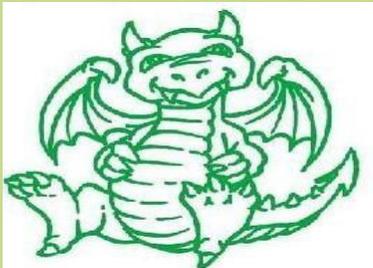
We would love to offer an additional 15% discount on our already great package deals. When you check out at, you can use the coupon code **LittleWars2020** from April 19 through April 26.

<https://www.academygames.com/>



We are giving a 20% discount on all orders until the virus ends and we are back to work. This only applies to phone and mail orders as the website is not set up for a discount.

<http://www.warshows.com>



Mention that you are with Little Wars we will manually take off 10% before shipping.

BowenDragon.com



From David Lent and Caesar's 10th is Centurion's Review. A free trial for a Tabletop Game Reviews site.

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As a way to say "Sorry we missed you at Little Wars" we are offering free shipping on all orders over \$50. During check out put the code HMGS in the comments. After we process your order your shipping charges will be refunded to you!

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Watchful I Studio is running a sale on every item on our webstore from now until the time that the government will allow us to leave our homes. Shipping may be delayed depending on the severity of the stay at home order by the Illinois state governor or if you are ordering from Europe the orders issued by the UK. Stay safe and healthy and we hope to see you soon.

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Warlord Games is really sad not to be able to attend Little Wars 2020, as a treat to all our Little Wars hobbyists, please use the voucher code at the website Voucher Code: LW2020 to be entered at the checkout

www.warlordgames.com



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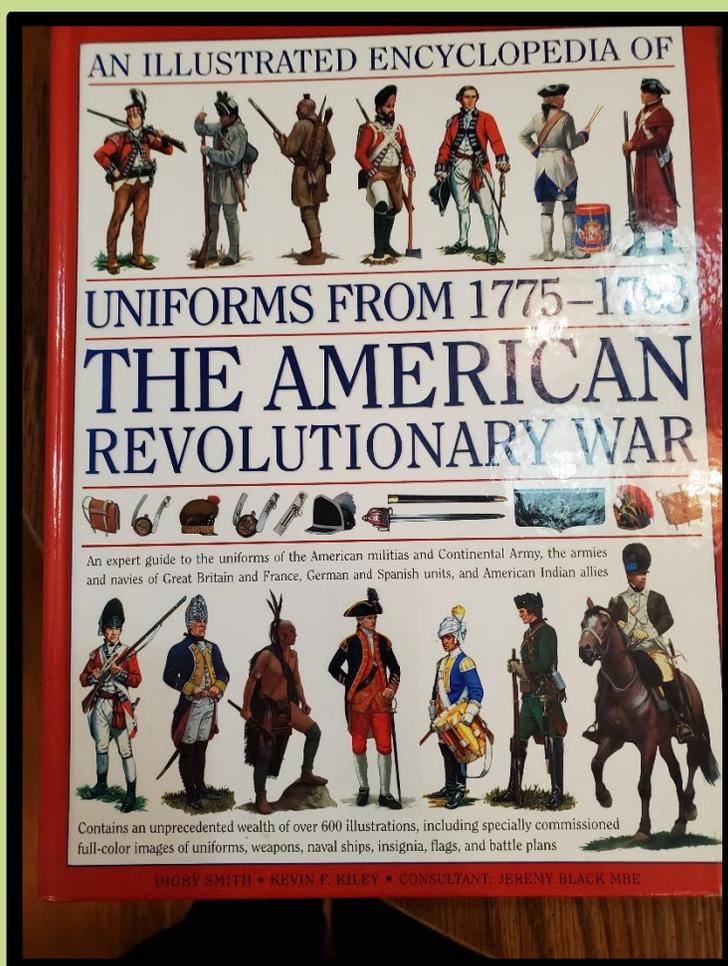
Miniatures Available for Wargaming in the Late 1700's in North America

By CW Moellenkamp
HMGS-MW Treasurer

The battles of the French and Indian War and the American War of Independence are unique as they relate to wargaming for a few key reasons.

- Most of these battles were of a skirmish nature
- These battles were fought in the age of “horse and musket”
- Terrain and the lack of high-tech communications played a major role in this era
- These are the only battles fought on American soil involving an invading power

These characteristics allow the gaming Generals to impact the entire battlefield to a point where their choices and creativity can make a difference in the outcome. The low-tech muskets create scenarios where one lucky shot cannot wipe out an entire battalion and positioning of troops in conjunction with terrain become as important as firepower.



See resources at bottom of article

As I began gaming in this era, I found that the 15mm scale was beneficial to allow for maximum play on a reasonably sized table of 4’x6’ or 4’x8’ in most cases. The smaller number of troops involved (i.e. skirmish battles) in these battles also allow different units and generals/colonels to be represented as “personalities”, adding to the fun of resolving different problems found in each battle.

Due to all these factors, I wanted to pull together a variety of interesting miniature sculpts to represent these aspects in my games. However, I could not find a reasonably comprehensive list of miniatures that were available to choose from. As is often the case in our hobby, many of the companies producing miniatures for the period were small, independent suppliers, several in the UK, making it hard to compare and view features of each of the ranges of miniatures. As a result, I began to compile my own list of notes on each range available. I am hopeful that this information can be of help for others who might be interested in pursuing this unique wargaming era.

MINIATURE RANGES AVAILABLE

The following table presents the main ranges of 15mm figures available for this era:

| Supplier | Location | Range Names |
|---------------------------|--|---|
| Old Glory/Blue Moon | Georgia, USA | The American Experience, Drums on the Mohawk |
| Peter Pig | UK (Brookhurst Hobbies, USA Partner in California) | Range 5 - AWI |
| Essex Miniatures | UK | American War of Independence, Seven Years War |
| Freikorps15/QRF | UK (Scale Creep Miniatures, USA partner in Illinois) | Seven Years War, French and Indian War, American Revolution |
| Stone Mountain Miniatures | Colorado, USA | AWI |
| Musket Miniatures | California, USA | American Revolution |
| Lancashire Games | UK | American War of Independence |



Old Glory figures on the left vs Essex figures on the right. Essex figures are smaller than Old Glory, which is more representative of 15mm figure ranges!

FEATURES OF EACH MANUFACTURER AND RANGE

While this is in no way comprehensive, the following features seem to be some of the most prominent distinctions between each range across a variety of characteristics as noted. Included are a few photos to provide some visual representations as well. Several companies listed below “cast figures to order” from the factory as 15mm figures are quick to cast in large batches, so most will be available and shipped to you in a reasonable timeframe. For various reasons, you will see that I have not obtained figures from the last three miniature lines noted below. My research over the years has kept all of these companies in mind, however, and I will continue to look for an opportunity to sample these in the future.

Old Glory/Blue Moon –

Fairly extensive range of figures with over 30 different packs in the French and Indian range and almost 50 in the AWI range. Readily available in the US and can be ordered directly from the Old Glory website. Cost is very reasonable and infantry packs contain 30 figures making it easy to put together a decent army quickly and inexpensively.

Figure size is generally accurate to 15mm scale with some heft to the sculpts. The standard AWI line does not provide many varied poses, especially on the British, French and German sides. The French and Indian War line, however, does provide a bit more variety that can make your stands look more interesting.

Artillery and conveyances are available but tend to be more expensive than other lines. This line also contains some nice options for buildings and accessories for the period.

Peter Pig -

One of the largest selections available with over 100 different varietal packs of figures. Can be ordered from Brookhurst Hobbies in California (lower shipping costs, no exchange rate issues), but they can sometimes be backordered. Ordering directly from Peter Pig is easy and quick and all packs are in stock or cast for you. If the order is large enough, shipping fees can be efficient. Cost is also very reasonable, but packs contain fewer figures (i.e. 4 cavalry per pack.) Peter Pig does offer a prepackaged British and American army to get started.

Figure size is generally accurate to 15mm scale. Lots of interesting poses in these figures that provide a bit more character than in other lines. The French, British and Hessian lines are quite extensive also. Unique “marker figures” can also be fun to use in basing and for battlefield enhancement.

Artillery and conveyances are available at reasonable costs. This line also contains a more extensive range of buildings and accessories for the period but tend to be a bit more expensive. Peter Pig also offers 15mm animals such as pigs, cattle, ox, dogs, etc. which can be added to your game for additional fun and interest.

Essex Miniatures –

More limited range of figures with about 40 different packs available in the main AWI range. Mainly need to be ordered from Essex directly as they are harder to find in the US in my experience. Cost is slightly more expensive with smaller packs, similarly to Peter Pig (8 infantry per pack in most cases).

Figure size is on the small size but well proportioned. Standard poses for American and British, but the Hessian line is more extensive and interesting. Seven Years War line has some figures that can work well providing a larger variety (i.e. includes a French in Canada range with 10 additional packs)

Equipment is interesting and more reasonably priced than other lines.

Freikorps 15 -

Owned and produced by QRF models since 2002. Extensive range of figures with almost 150 different varietal packs across 3 different ranges as noted. QRF provides good service and figures are available in limited places in the US. Cost is reasonable with smaller packs of 8 infantry per pack or 4 cavalry per pack.

Figure size can seem markedly smaller compared to other lines and tend to be slimmer in proportion. With so many figures in the line, there are several that create interest and variety in your army.

Artillery is particularly well priced here and the guns work well with other lines in terms of sizing.

Stone Mountain Miniatures -

More limited range of miniatures with 23 different packs, including specialty units such as Queen’s Rangers and Iroquois. An additional 17 packs contain artillery and artillery units, command units and generals/commanders. These appear to be cast to order and are ordered directly from their website (I have not procured any figures from this line.) Cost is very reasonable and infantry packs contain 20 figures, so they are packaged similarly to Old Glory/Blue Moon. A few starter army packs are available here.

I have not seen these miniatures in person and their website only has pictures for about 30% of the available packs. From the few that can be seen, the sculpts appear to be slimmer and on the small size, possibly similarly to Freikorps15/QRF. The website notes that all products are unconditionally guaranteed and touts their pride in their customer service and HG Wells/Origins award winning miniatures produced since 1981.

Accessories and terrain are limited in this line as they suggest that their American Civil War buildings can be used with this period. Only a few of these seem to be close enough to late 1700's in my experience. Prices are reasonable.

Musket Miniatures -

Limited range with about 40 different varietal packs of troops, but many artillery packs in addition. These also appear to be cast to order and are ordered directly from their website (I have not procured any figures from this line.) Cost is slightly higher but contain 15 – 18 infantry troops per pack, for instance. Smaller army packs are available.

I have not seen these miniatures in person and their website does not contain any pictures making this a difficult purchase for me. Based solely on descriptions, there are many standard poses, but also some more unique specialty units and other packs that make this an interesting option in my mind. For instance, they offer a Tarleton's Legion pack containing 4 mounted figures and 10 foot.

Accessories and terrain were not available on this website, but some of the figure pack descriptions indicated items such as metal flags with flagbearers (blank flags as well as British and American casts), supply carts, and sacks of supplies/powder barrels offering some nice variety. Artillery packs are priced inexpensively in comparison to others.

Lancashire Games -

Limited range with about 44 different varietal packs across British, American, French and Hessians. These also appear to be cast to order and are ordered directly from their website (I have not procured any figures from this line.) Cost is reasonable and packaged in smaller batches (i.e. 10 infantry per pack.) Starter army packs are available.

I have not seen these miniatures in person and their website has a limited amount of pictures, which could be improved. These sculpts appear to be reasonably proportioned, however, size in relation to other lines is difficult to see. Lancashire's website homepage indicates that they have been around since 1984 and are willing to help you find just what you are looking for and they are willing to alter packs or even provide you with a single figure when they are able.

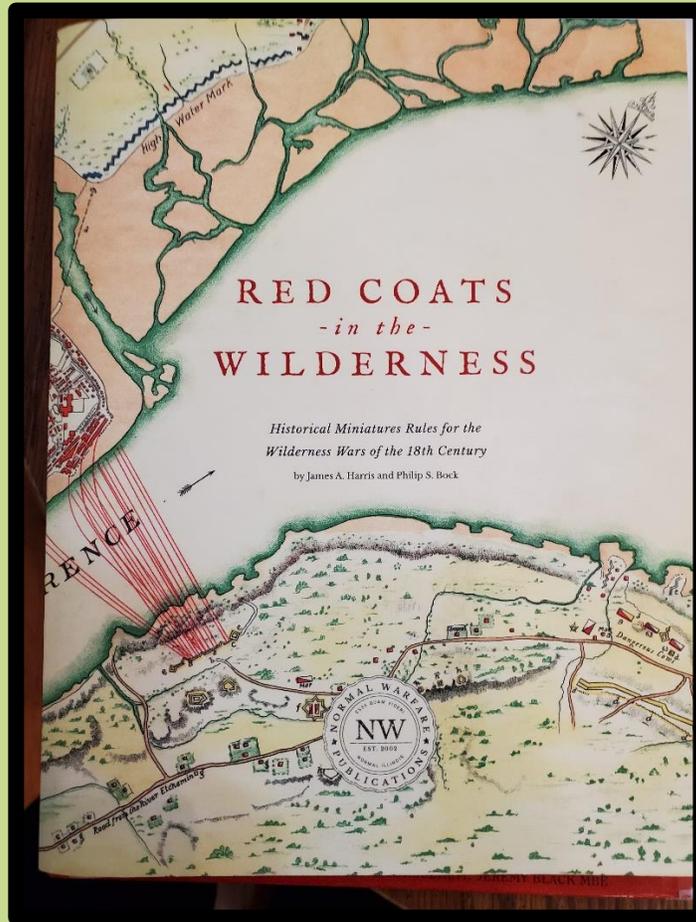
Accessories and terrain were not readily apparent on their website.



*Old Glory figures on the left vs Freikorps figures on the right –
Noticeable height differences!*

ADDITIONAL RESOURCES FOR THE PERIOD

If this has piqued your interest, I would also recommend the following two resources – mainly because I enjoy them!



“An Illustrated Encyclopedia of Uniforms from 1775-1783: The American Revolutionary War”, by Digby Smith & Kevin F. Kiley (available on Amazon and sometimes at second-hand bookstores)

“Redcoats in the Wilderness” Historical Miniatures Rule set from Normal Warfare, by James A. Harris and Phillip S. Bock (available on Amazon and at Normalwarfare.com)

Happy Wargaming and Keep Your Powder Dry!



As HMGS Midwest's Little Wars could not happen due to COVID19 and we miss all our Midwestern friends, we have been thinking about how to best interact with all of our convention customers in the interim.

After all, what better ways to pass some mandated time at home than a cool miniatures project? Thus, we are basically running our planned Adepticon and Little wars sales for the immediate future via our online store/social media.

First off, let's make it easier to shop. Just use the code #hmgs to claim free shipping on domestic orders. You must enter this during checkout to claim free shipping.

We also wanted to give a shout out to HMGS for passing the word to the HMGS email list! I'm sure many of us look forward to seeing these shows come back as strong as ever in the future. In the mean time, stay healthy!

Virtual convention sales: (no code needed but be sure to use #hmgs for free shipping)

First round sales!

Mutsuki class destroyer 2 for \$80 sale (reg \$45 each)

Civillian unarmed tramp steamer \$50 (reg \$55)

PC461 buy one get one 5 dollars off (save \$5 actual price varies based on finish selected)

VIC56 SLA version \$15 (regularly \$20 save \$5)

Second round Sales! (15 and 28MM boats!)

28MM Victorian Steam launch with Canopy kit \$27 (reg \$30)

"African queen" style steam launches in 15 MM or 28MM scales 2 packs \$2 off

Third round sale!

We will offer one each of all three variants of our ALL NEW tramp steamer ships (Armed transport, DEMS Merchant Marine, and Civvy) as a bundle for the awesome price of \$150! If you've not seen these, they are awesome, and feature a 1-piece hull and SLA detail parts. I was so looking forward to showing these off to folks at little wars, but I hope this deal might be of interest since we can't get together in person

We will possibly be running more sales rounds soon. be sure to check out www.seadoggamestudios.com and [www/facebook.com/seadoggamestudios](http://www.facebook.com/seadoggamestudios) for pictures and all the latest!

Stay safe till we can all meet again!

Brian Carnes CEO, Sea Dog Game Studio

Armored Cars in the Desert

by Joe Berton

(Reprinted with permission from
"The Scabbard Vol 53, #3)



Lt. Wade and his armored car crew in Egypt. Wade and his men wear their service uniforms. The wool tunics would be supplemented with the light wear cotton tropical uniforms. (Berton Collection)

At the club's September Meeting, I presented an overview of the armored cars used in the Hejaz with T. E. Lawrence during the Arab Revolt.

The Hejaz Armored Car Battery consisted of five Rolls Royce armored cars, four Rolls Royce tenders, several Talbot trucks to transport mountain guns, and a few Ford cars. The gunners were from the Machine Gun Company and the drivers and service repair people were from the Army Service Corps. The battery would mostly be used in attacking railroad stations along the Hejaz Railway, and in blowing up viaducts and bridges. They would sometimes share these duties with Lawrence's Arab forces and the Imperial Camel Corps.

In continuing my Lawrence research this summer in London, I was able to photograph an album put together by W. A. Holdsworth, a member of the armored car battery. Most interesting were photos of the men on campaign. On enlistment in England, the officers and other ranks would have been issued service wear tunics. On assignment to Egypt, tropical wear tunics and sun helmets would have been given out. On arrival in the Hejaz, Lawrence encouraged the men to wear the Arab headdress, when in camp, in company with the Arabs. Once away from the Arab camps, the soldiers would wear a variety of headdress, from sun helmets, to soft peak caps and even floppy bush hats.

These photos show the many ways of casual dress the men quickly adopted to deal with the hot days and cool nights of the desert. While there was always a certain amount of freedom on what British officers would wear on campaign, this looseness of how the "other ranks" could wear their "uniform" shows a great deal of tolerance shared by the armored corps officers. Lawrence, not having much use for regulations, greatly approved of this casualness of wear.



Lt. Wade and men in the Hejaz. They wear the Arab agal, provided by Lawrence. (Berton Collection)



Enlargement of a photo taken by Harry Chase, with Lowell Thomas, while with Lawrence in Arabia. April 1918. The desert could be cool in April and the men wear a variety of sweaters, tunics and even Gilman, the commanding officer, has on an overcoat. To help with traversing the desert sand, double tires were mounted on the vehicles. (Lowell Thomas Collection. Marist College)



Some great details can be seen in this photograph of men taking a break while working on repairs to the armored car while in camp. The men are wearing soft peaked caps, service caps, a bush hat and sun helmets, in shirtsleeve order. The standing man with the pipe sports a Turkish belt. There is a set of springs being repaired and a tire being changed out. On the running board are water and petrol tanks. (Holdsworth Collection, Imperial War Museum)



On campaign. A wide variety of dress can be seen here, ranging from issued work shirts and even a man wearing a T-shirt. Hats range from peaked caps, to sun helmets to an Arab agal. (Holdsworth Collection, Imperial War Museum)



Tenders on the desert flat. The Rolls Royce tenders served as supply trucks for the armored cars, carrying water, petrol and additional ammunition. On the smooth flat desert surface, the cars and tenders could exceed 70mph (HoldsworthCollection, Imperial War Museum)

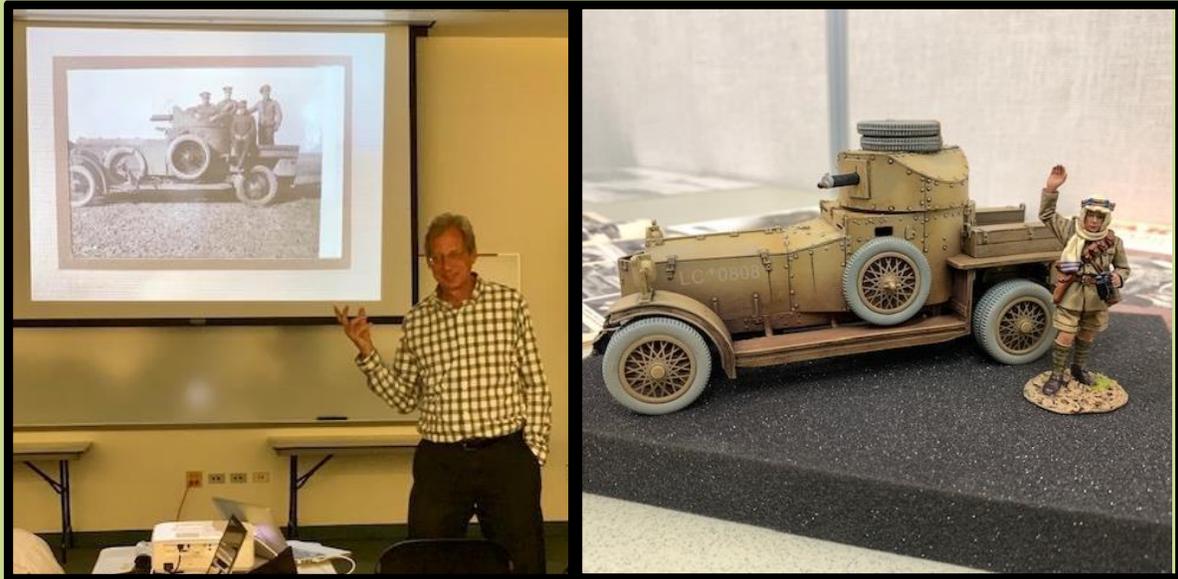


Men of the Imperial Camel Corps pass their officer, on the way to attack the railway station at Mudawara, August 1918. Note the Rolls Royce in the background with men huddled in the shade. (Huntington Library)

For model builders interested in building a Rolls Royce armored car, there are a number of options available. There is the old 1/32 scale metal kit put out by Scale Link. If you choose that kit, find the Military Modeller of November 1985 with some pages of building tips. A better kit is the 1/35 scale Resicast Rolls Royce. That model is featured in AFV Modeller, Issue 45. And there are the recently released, cheaper kits by Roden and Meng. John Jenkins sells a “toy soldier” Rolls Royce, already

painted in matt colors and ready for display. They also have crewmembers available. The John Jenkins car and crew are 1/30th, like King and Country.

Tommy's War has a Crossley Truck, in 1/32 scale, but they are discontinuing production on this model. ICM has a wonderful Model T Ford pick-up truck, like the support vehicles used by Lawrence, and a striped down version used by the ANZAC troops during the Palestine campaign. These are in 1/35th scale. For crew members for any of these kits, one can modify some of the many WWII 8th Army or SAS figures that are available.



The 46th MMSI Chicago Show will take place Oct. 9-10, 2020 at the Chicago Marriott

Schaumburg.

(I know this year it is the same weekend as Autumn Wars. If you cannot make ours be sure to try and see theirs)

<http://www.military-miniature-society-of-illinois.com/2020-chicago-show>



Six Decisive Battles of the 18th Century

European Wars for Hegemony

By Bob Fulton

Part 2- Third Silesian War ((1756-1763)

- *The Battle of Plassey, (23 June 1757)*
- *The Battle of Leuthen (5 December 1757)*

The Battle of Plassey, 23 June 1757



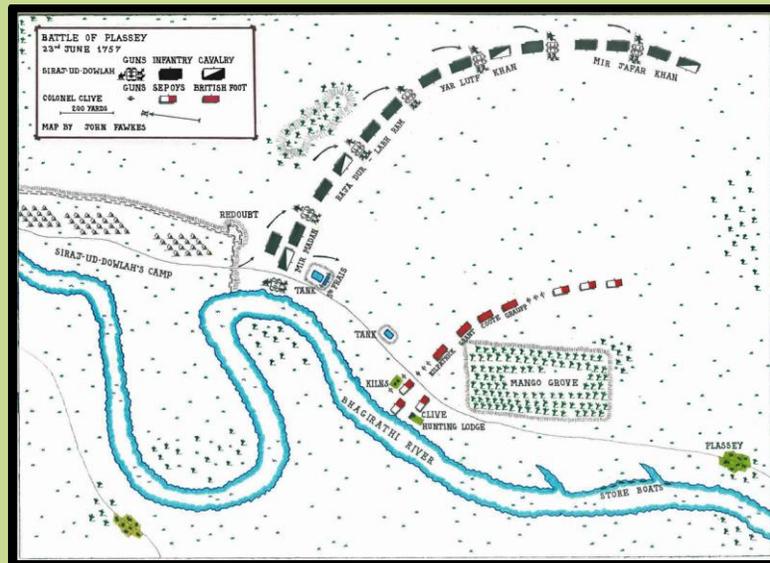
An oil-on-canvas painting depicting The meeting of Mir Jafar and Robert Clive after the Battle of Plassey by Francis Hayman.

Robert Clive (1773), by Nathaniel Dance-Holland

Initial battle mostly cannonades; indecisive; 14:00, Nawab's army ceased cannonade and began turning back north to their entrenchments, leaving St. Frais and his artillery without support. Seeing the Nawab's forces retiring, Major Kilpatrick, who had been left in charge of the British force while Clive was resting in the hunting lodge, recognized the opportunity to cannonade the retiring enemy if St. Frais' position could be captured. Sending an officer to Clive to explain his actions, he took two companies of the 39th Regiment and two field pieces and advanced towards St. Frais' position. When Clive received the message, he hurried to the detachment and reprimanded Kilpatrick for his actions without orders and commanded to bring up the rest of the army from the grove. Clive himself then led the army against St. Frais' position which was taken at 15:00 when the French artillery retreated to the redoubt of the entrenchment, setting up for further action

As the British force moved towards the larger tank, it was observed that the left arm of the Nawab's army had lingered behind the rest. When the rear of this division reached a point in a line with the northern point of the grove, it turned left and marched towards the grove. Clive, unaware that it was Mir Jafar's division, supposed that his baggage and stores were

the intended target and sent three platoons under Captain Grant and Lieutenant Rumbold and a field piece under John Johnstone, a volunteer, to check their advance. The fire of the field piece halted the advance of the division, which remained isolated from the rest of the Nawab's army.



English guns at The battle of Plassey, June 23, 1757

British field pieces began a cannonade on the Nawab's camp from the mound of the larger tank. As a result, many of the Nawab's troops and artillery started coming out of the entrenchment. Clive advanced half of his troops and artillery to the smaller tank and the other half to a rising ground 200 yards (180 m) to the left of it and started bombarding the entrenchment with greater efficiency, throwing the approaching trains into confusion. The Nawab's troops shot their matchlocks from holes, ditches, hollows and from bushes on the hill east of the redoubt while St. Frais kept up his artillery fire from the redoubt. Cavalry charges were also repulsed by the British field pieces; British sustained most casualties in this phase.

Clive realized that lingering division was Mir Jafar's and concentrated his efforts at capturing the redoubt and hill east of it. Three-pronged attack w/simultaneous attacks by two detachments on the redoubt and the hill supported by the main force in the centre. Two companies of grenadiers of the 39th Regiment, under Major Coote took the hill at 16:30 after the enemy fled without firing a shot. Coote pursued them across the entrenchment. The redoubt was also taken after St. Frais was forced to retreat. By 17:00, the British occupied the entrenchment and the camp left by a dispersing army. The British troops marched on and halted 6 miles (9.7 km) beyond Daudpur at 20:00.

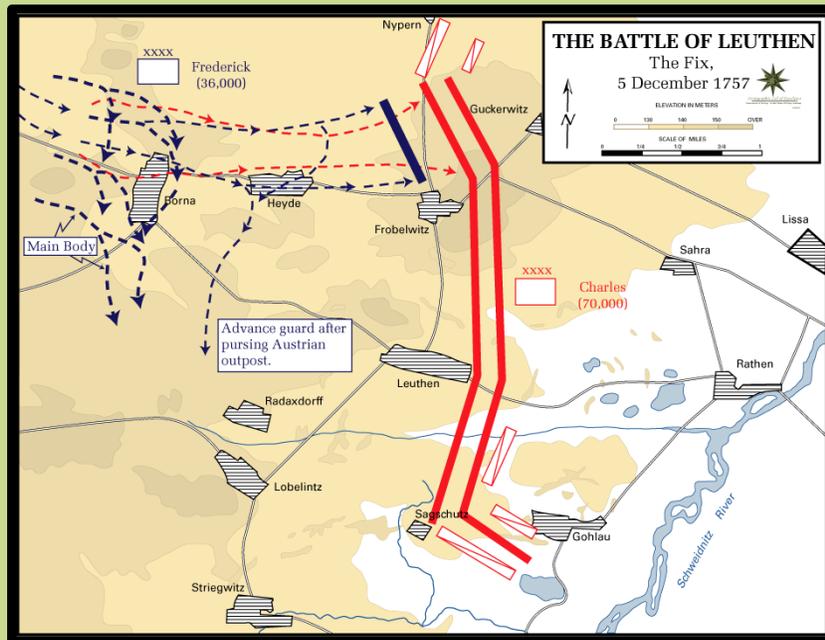
Battle of Leuthen, 5 December 1757



*Storming of the breach by Prussian troops during the Battle of Leuthen, 1757.
By Carl Röchling – “de Bild Schlacht von Leuthen”*

The foggy weather made it difficult to see positions from either side, but Frederick and his commanders used the fog to their advantage.[4] Leaving a cavalry unit and a cluster of infantry in front of the northernmost end of the Austrian line, Frederick deployed his forces toward Leuthen itself; Charles saw them start their redeployment, and interpreted the maneuver as withdrawal.[9]

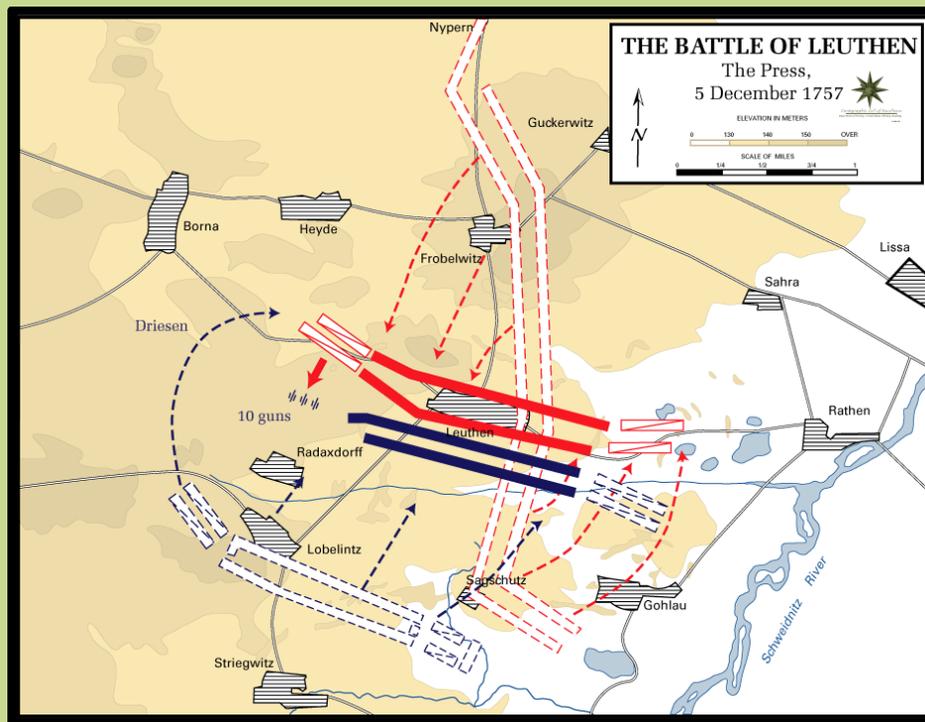
At 4:00 on that Sunday morning, Frederick moved toward the Austrian right wing in four columns: the inner two consisting of infantry and the outer two, of cavalry. Using the knolls to block his movements, Frederick shifted the two columns of infantry and one of cavalry obliquely to his right. The leftmost column of cavalry remained behind to convince the Austrians that they were still approaching directly at the latter end of the Austrian line, near Frobeltwitz. Their visible distraction screened Frederick's intent, which was to execute an oblique maneuver similar to that he had used to win only weeks earlier at the Battle of Rossbach. Prince Charles, watching from his vantage point, moved his reserve to his right flank. This not only weakened the left flank; it also stretched his front from Leuthen past Frobeltwitz and on to Nipperrn, extending it well beyond its original 4 km (2 mi), to closer to 10 km (6 mi). While a single column of cavalry mesmerized Charles at his farthest right flank, the rest of the Prussians continued undetected, behind those hills, across the Austrian front, and overreached (passed) the Austrian left wing.



- *Upon his approach, Frederick evaluated the size and disposition of the Austrian forces and organized his troops for the oblique maneuver.*
- *Shift is shielded from the Austrian direct line of sight.*
- *Weakest Austrian allied troops on the Austrian left bank.*

The Prussian infantry marched southward, remaining out of sight, behind line of low hills. When the heads of the two superbly drilled Prussian columns had passed Austrian left flank, columns veered left toward the enemy and continued their march until they had passed beyond left Austrian flank. On command platoons of the columns faced left at Lobetinz, and the whole Prussian army stood in line of battle, two to three men deep, at nearly a right angle to the Austrian left, now its weakest position. Similarly, Zieten's cavalry had traversed the entire Austrian front, and positioned itself at a 45-degree angle to the Austrian flank. Prussian artillery perched on a couple of the nearby hillocks. The bulk of repositioned Prussian army now faced the smallest Austrian component. One column of Prussian cavalry and the small reserve of infantry remaining at the Austrian right continued to demonstrate in front of the Austrians.

The Austrians were astonished at the Prussian appearance on their left flank. The intent was clear: the Prussian infantry, now arrayed in the conventional two lines of battle, advanced on the weakest part of the Austrian line, intending to roll up the flank. The Austrian colonels on the scene did the best they could: turning 90 degrees to the left, they tried to take advantage of a shallow ditch facing the Prussian line. Franz Leopold von Nádasdy, commanding the flank, asked Charles for support, a request the Prince ignored: even at late morning, with most of the Prussian army on his left flank, he still believed that any attack would come at the northern flank. Most of the men in the first line were Württembergers, Protestant troops whose willingness to fight the Lutheran Prussians had been called into question by the Austrian command. The Württembergers held out, maintaining steady musket fire until the Prussians emerged through the haze of gunpowder. Then they ran for their lives, taking with them the Bavarians Nádasdy had deployed to support his flank.



- *Charles finally realized his danger and tried to bring his cavalry and troops from his right flank into the fray.*
- *His line, extended for 8km (5 mi), meant that the troops had to march too far.*
- *Weakest Austrian cavalry charge hit in the flank by a well-timed Prussian wheel (Driesen's cavalry), which seals the defe.*

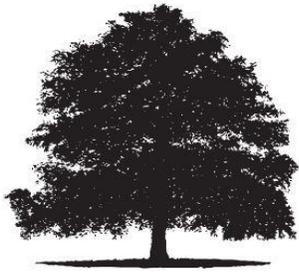
The first wave of Prussian infantry, supported by Frederick's artillery, pushed steadily toward Leuthen. The second wave came into action: commanded by Moritz of Anhalt-Dessau, the seasoned 26th Infantry went into battle with 60 rounds per man, according to Prussian regulation; by the time they overwhelmed the first Austrian line, they already were out of ammunition. Nádasdy withdrew his men in chaos, his troops disarrayed. Prince Charles and Daun finally realized that they had been tricked and rushed troops from the right to the left but they had rashly extended the front, originally about 4 km (2 mi) long, to almost 10 km (6 mi), when they repositioned forces earlier in the day to meet Frederick's diversion. Consequently, more than two hours elapsed before his cavalry reached the center of battle; eventually, though they formed a hastily made line along the village of Leuthen (formerly the Austrian center). Nádasdy sent his cavalry against the Prussian grenadier column and its infantry support. As the Austrians withdrew, the Prussian artillery raked them with enfilade fire.

The Prussian infantry and grenadiers reached the village in forty minutes, pushing the Austrian troops into the village. Prussian grenadiers breached the wall first and stormed the church, where many of the defenders were killed. The hand-to-hand fighting within the village raged. Charles-Joseph Lamoral, eventually Prince de Ligne, captain in an Austrian regiment of foot - Our Lieutenant-Colonel fell, killed almost at the first; beyond this we lost our Major, and indeed all the Officers but three ... We had crossed two successive ditches, which lay in an orchard to the left of the first houses in Leuthen; and were beginning to form in front of the village. But there was no standing of it. Besides a general

cannonade such as can hardly be imagined, there was a rain of case-shot upon this Battalion, of which I, as there was no Colonel left, had to take command.

Leuthen was not a big village: troops were so closely packed they stood 30 to 100 ranks deep. The killing was terrible: Lamoral commented later that his battalion, plus some Hungarians and some grenadiers who had been separated from their own companies, gave him almost (and only) 200 men. He drew them back to the height at the edge of the village, where there was a windmill around which they could shelter. Eventually, the Prussian Life Guards, commanded by Wichard Joachim Heinrich von Möllendorf, then a captain, attacked the Austrians through the village cemetery, and forced them to abandon their post. The Austrians briefly took the advantage when they moved a battery from the ridge north of the village to cover their infantry; the fire from the battery allowed the infantry to deploy at right angles to their original front. Frederick responded by ordering the last of his left wing to advance, but the Austrian battery drove it back. Finally, Frederick established his own battery on the Butterberg, a small knoll to the west of town, from which his heavy cannons laid down a barrage. Some participants said it was this barrage, more than the Prussian infantry, which won the battle.[15]

The assault on the wall briefly exposed General Wolf Frederick von Retzow's infantry line and the Austrian cavalry commanded by Joseph Count Lucchesi d' Aversa[Note 2] hurried to take them in the flank: a successful cavalry charge at this critical point could have turned the tide of battle. Unfortunately for the Austrians, 40 squadrons of Prussian cavalry waited by Radaxdorf, commanded by Hans Joachim von Zieten, and charged their flank, another 30 squadrons commanded by Georg Wilhelm von Driesen charged their front; the Bayreuth Dragoons hit their other flank, and Puttkammer Hussars charged the rear. Lucchessi was killed—decapitated by a cannon ball—[16] and his troopers, scattered. The cavalry *mêlée* soon swirled into the Austrian infantry line behind Leuthen, causing more confusion. Over-run by the Prussian horse, the Austrian infantry broke. First the infantry, then the cavalry retreated toward Breslau, where they crossed the Weistritz, then called the Schweidnitz water.



Julio's

— W O O D S H O P —



Hello! I'm Julio Villarreal and I've been building things ever since I got my hands on legos. After spending over 28 years in the steel business, I started Julio's Woodshop so that I could work with my favorite material, wood. I find joy in building things that are useful for my customers and stand the test of time.

While I build and design many different pieces I focus a lot of my work on building tables and accessories for table top games. These games have brought me so much joy with my family and friends and allow me to have a sense of adventure, right in my own home. It makes me smile each time I complete a gaming table knowing that table is going to bring people together for fun. In today's connected, but disconnected world, playing games face-to-face is not only fun, but needed to really connect with others.

What sets my work apart, is my attention to detail and quality. I make sure to purchase the highest quality domestic wood to build you a piece that is designed efficiently to serve your needs. I am proud to say that everything from Julio's Woodshop is made by hand (sometimes with help from my dog, Chewy) and Made in the USA.

Please take a look around my site and let me know if there is something I can build for you or if you want to geek out about wood grain, because I do that too.

Sorry we missed you at Little Wars so here is 10% off game tables, workstations and dice trays through May 31st.

Code is **LittleWars2020**.

<https://julioswoodshop.com/>

Look For These HMGS Sponsored Events



May 29 – June 1, 2020



July. 30 – Aug. 3, 2020



Oct. 23 - 25, 2020



Nov. 5 – 8, 2020



March 26-29, 2020
Lake Geneva, Wisconsin

Mar. 25 – Mar. 28, 2021



Mar. 24 – Mar. 28, 2021

HMGS - MIDWEST GAME NIGHTS!

HMGS-Midwest sponsors a monthly game night at Games Plus on the second Friday of every month at Games Plus, in Mount Prospect, IL. The type of miniatures game rotates each month as guest gamemasters put on their finest. The game is not always historical but is always fun.



If you are interest in stopping by to play, watch or just get some terrain and painting ideas please do. We welcome guest game masters as well. The game is open to all, but HMGS-Midwest members additionally receive a special 10% discount on all purchases made during HMGS-Midwest Game Night, just show your membership card.

Games Plus
Mount Prospect, IL
847 577-9656
10% Discount

Second Friday of the Month

We Are legion!

A membership in HMGS-Midwest gives reciprocal benefits in all the HMGS Chapters



(East) <https://www.hmgs.org>



<https://www.hmgs-gl.org/>

HMGS MIDSOUTH CHAPTER

<https://hmgs-midsouth.org/>



<http://hmgs-south.com/index.html>



<http://www.hmgpsw.org/>



<http://www.nhmgscitadel.com/>



<http://www.hahmgs.org>

VOLUNTEER OPPORTUNITIES AVAILABLE

HMGS-Midwest has over 400 members. More than a couple are very talented, insightful people, who good ideas to share and the skills to execute. And we'd like to get you involved!

In what you ask?

We'd like to hear some of that from you. We'd like your ideas, insights, and plans. And we'd like your help in making them happen.

We've got a couple of things on the ideas list already that could use your contributions:

Newsletter Contributors

We're looking for articles that you'd enjoy reading yourself, because you're a wargamer, and you know what wargamers like.

From product and convention reviews to 'how-to's' for figure conversions and terrain building.

Contact bod@hmgsmidwest.com to get the rundown on submission deadlines, article lengths, and the like.

Convention Volunteers (On-site)

Was there ever a time that you attended a convention and said: "Wow, they really have too many volunteers, I get my questions answered too quickly, the lines move too fast, and it is too easy to find someone when I need help!"? No, probably not.

HMGS-Midwest has been very fortunate in benefiting from a dedicated group of volunteers, but we can't expect them to do this year after year, forever. It is even rumored that after 6, 8, or 10 years of volunteering... some can feel 'burnt out'! Someday, at least some of them will want to go back to wargame again! So, we are working to build a volunteer pool, and we'd like you

to be in it. We're interested in people who have varying levels of experience but a strong desire to help and contribute to:

Registration Support
Information Support
Game Judge Support
Vendor Support
Flea Market Support
Event Support

We are especially looking for members with a background in customer service or event management, and those with strong organizational skills.

Contact bod@hmgsmidwest.com to find out specifics!

Convention Volunteers (Prep)

Well before a convention begins, there are many tasks required to be done, from the filling of SWAG bags, to the preparation of mailings. Many of these tasks are not terribly difficult, or terribly exciting, but they are terribly necessary. We're still months away from these jobs ramping up, but... plan early, plan often... If you'd be willing to help when the need arises:

Contact bod@hmgsmidwest.com and we'll be in touch as we near Little Wars 2019.

Advertising & Marketing

We all know how hard it can be to get the word out about the stuff we're doing, and so, we'd like your help.

The Board of Directors is actively working on a marketing and promotion plan, and we're going to need not only contribution of ideas, but also assistance in execution to pull it off.

If you'd be willing to contribute your talents, we'd feel lucky to hear about them.

Contact bod@hmgsmidwest.com to find out what we're doing, what you could be doing, and how we can do it together.

Artistic Contributors

From time to time, HMGS-Midwest will have a need for artwork, from iconography for promotional items, to more long lasting and more elaborate pieces.

If you're an artist, if you're an artistically inclined individual, if you're interested in contributing, we'd love to see what you can do.

Please send a sample image of your work (500x500 pixels, 72 dpi, PNG, JPEG, PDF, or GIF) to bod@hmgsmidwest.com.

Professional Services

HMGS-Midwest is incorporated in the state of Illinois and as such as subject to Illinois state law. If you are a professional in areas related to financial, asset, and policy auditing, such as a Certified Public Accountant (CPA), and licensed in the state of Illinois, who would like to give back to the regional wargaming community, please contact bod@hmgsmidwest.com.

THE END.